## Polyspace<sup>®</sup> Code Prover™ Getting Started Guide

# MATLAB&SIMULINK®



**R**2015**b** 

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#### Polyspace<sup>®</sup> Code Prover<sup>™</sup> Getting Started Guide

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## Introduction to Polyspace Code Prover

- "Polyspace Code Prover Product Description" on page 1-2
- "Getting Help" on page 1-3

## **Polyspace Code Prover Product Description**

Prove the absence of run-time errors in software

Polyspace Code Prover<sup>™</sup> proves the absence of overflow, divide-by-zero, out-of-bounds array access, and certain other run-time errors in C and C++ source code. It produces results without requiring program execution, code instrumentation, or test cases. Polyspace Code Prover uses static analysis and abstract interpretation based on formal methods. You can use it on handwritten code, generated code, or a combination of the two. Each operation is color-coded to indicate whether it is free of run-time errors, proven to fail, unreachable, or unproven.

Polyspace Code Prover also displays range information for variables and function return values, and can prove which variables exceed specified range limits. Results can be published to a dashboard to track quality metrics and ensure conformance with software quality objectives. Polyspace Code Prover can be integrated into build systems for automated verification.

Support for industry standards is available through IEC Certification Kit (for IEC 61508 and ISO 26262) and DO Qualification Kit (for DO-178).

### **Key Features**

- Proven absence of certain run-time errors in C and C++ code
- · Color-coding of run-time errors directly in code
- · Calculation of range information for variables and function return values
- · Identification of variables that exceed specified range limits
- · Quality metrics for tracking conformance with software quality objectives
- · Web-based dashboard providing code metrics and quality status
- · Guided review-checking process for classifying results and run-time error status
- · Graphical display of variable reads and writes

## **Getting Help**

In this section...

"Access Documentation" on page 1-3

"Access Contextual Help" on page 1-3

Polyspace provides documentation and contextual help describing workflows, tasks, concepts, analysis options, checks, and functions.

## **Access Documentation**

The full documentation is available in the Polyspace interface and its plug-ins. To access the documentation:

- Polyspace interface Select **Help > Help**.
- Simulink<sup>®</sup> plug-in Select Code > Polyspace > Help.
- Eclipse<sup>™</sup> plug-in Select **Polyspace** > **Help**.
- Visual Studio<sup>®</sup> add-in select **Polyspace > Help**.
- IBM<sup>®</sup> Rational<sup>®</sup> Rhapsody<sup>®</sup> plug-in Right-click on a package. From the context menu, select **Polyspace**. In the Polyspace Verification dialog, select **Help**.

## Access Contextual Help

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To access contextual help for analysis options in the Polyspace interface or a Polyspace plug-in:

- 1 In the **Configuration** pane, hover your cursor over an analysis option.
- 2 In the tooltip, select More Help.
- **3** Look in the **Contextual Help** pane to see more help for that option.

To access contextual help for Polyspace results from the Polyspace interface:

- 1 In the **Results Summary** pane, select a Polyspace check.
  - In the **Result Details** pane, select ②
- **3** Look in the **Contextual Help** pane to see more help for that check.

## **Related Examples**

- "Configure Polyspace Analysis Options and Properties"
- "Configure Polyspace Verification"
- Configure File and Default Options in Visual Studio

## Set Up a Polyspace Project

## Set Up Polyspace Project

#### In this section...

"Tutorial Overview" on page 2-2 "What Is a Project?" on page 2-2 "Prepare Project Folder" on page 2-2 "Open Polyspace Code Prover" on page 2-4 "Create Project" on page 2-4 "Next steps" on page 2-6

#### **Tutorial Overview**

In this tutorial, you create a new Polyspace Code Prover project to verify C code.

#### What Is a Project?

A Polyspace project consists of:

- Source files.
- Include folders.
- One or more modules. You run verification on the source files in each module. Each module has the following folders:
  - Source Contains files used for verification.
  - Configuration Contains analysis options used for verification.
  - **Result** Contains results of verification.

#### **Prepare Project Folder**

In the following procedures,  $MATLAB\_Install$  is the MATLAB<sup>®</sup> installation folder, for instance, C:\Program Files\MATLAB\R2015b.

- 1 Create a folder polyspace\_project in a particular location, for example C:\.
- **2** Open polyspace\_project and create subfolders:

- sources
- includes
- **3** Copy example.c from *MATLAB\_Install*polyspace\examples\cxx \Demo\_C\_Single-File\sources to polyspace\_project\sources.
- 4 Copy include.h from MATLAB\_Install\polyspace\examples\cxx \Demo\_C\_Single-File\sources to polyspace\_project\includes.

### **Open Polyspace Code Prover**

- Open directly in your operating system.
  - Windows<sup>®</sup>: From the *MATLAB\_Install*\polyspace\bin folder, double-click the polyspace-code-prover executable.

You can create a desktop or **Start** menu shortcut to this executable with the icon



if it does not already exist.

• Linux<sup>®</sup> or Mac: Run the following command:

/MATLAB\_Install/polyspace/bin/polyspace-code-prover

• Open from MATLAB.

From the MATLAB Apps gallery, click the Polyspace Code Prover app.

#### **Create Project**

- "Create New Project" on page 2-4
- "Specify Source Files and Include Folders" on page 2-6

#### **Create New Project**

- 1 Select File > New Project.
- **2** In the Project Properties dialog box:
  - For **Project name**, enter example\_project.
  - Clear the Use default location check box. To specify where your polyspace\_project folder is, click .
  - For **Project language**, select **C**.

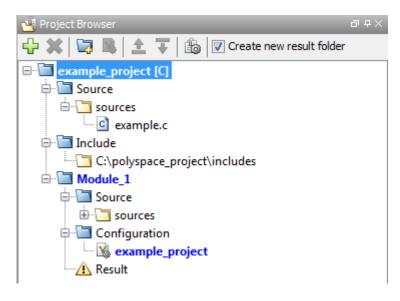
- Clear the boxes under **Project Configuration**. For more information on the option **Use template**, see "Create Project Using Template". For more information on the option **Create from build command**, see "Create Project Automatically".
- 3 Click Next.

#### Specify Source Files and Include Folders

- 1 Select the sources folder that you created. Click Add Source Files.
- 2 Select the includes folder. Click Add Include Folders

**Note:** Polyspace Code Prover automatically adds standard header files to your project.

3 Click Finish. You can see your project in the Project Browser.



#### Next steps

- **1** "Run Verification" on page 4-2
- 2 "Review Results" on page 5-2
- **3** "Find Coding Rule Violations" on page 6-2

#### **Related Examples**

"Create Project"

## Server Configuration for Remote Verification and Polyspace Metrics

- "Set Up Polyspace Metrics" on page 3-2
- "Set Up Server for Metrics and Remote Analysis" on page 3-8

## Set Up Polyspace Metrics

#### In this section ...

"Requirements for Polyspace Metrics" on page 3-2
"Start Polyspace Metrics Server" on page 3-3
"Configure Polyspace Preference" on page 3-4
"Configure Web Server for HTTPS" on page 3-5
"Change Web Server Port Number for Metrics Server" on page 3-6

#### **Requirements for Polyspace Metrics**

You can use Polyspace Metrics to:

- Store verification and analysis results.
- Evaluate and monitor software quality metrics.

The following table lists the requirements for Polyspace Metrics.

Task	Location	Requirements
Project configuration and uploads to server	Client node	<ul> <li>MATLAB</li> <li>Polyspace Bug Finder<sup>™</sup> or Polyspace Code Prover</li> </ul>
Polyspace Metrics service	Network server or head node of MATLAB Distributed Computing Server <sup>TM</sup> cluster	
Downloading <i>complete</i> results from Polyspace Metrics	Client node or a network computer	<ul> <li>MATLAB</li> <li>Polyspace Bug Finder or Polyspace Code Prover</li> <li>Access to Polyspace Metrics server</li> </ul>

Task	Location	Requirements
Viewing results summary from Polyspace Metrics	A network computer	Access to Polyspace Metrics server.

You cannot merge two different Polyspace metrics databases. However, if you install a newer version of Polyspace on top of an older version, Polyspace Metrics automatically updates the database to the newest version.

#### Start Polyspace Metrics Server

This task shows you how to start the host server for Polyspace Metrics. You must also configure the client-side settings so that the Polyspace interface can interact with the Metrics server.

**Note:** If you are using a Mac as your Polyspace Metrics server, when you restart the machine you must restart the Polyspace server daemon.

- 1 From the Polyspace environment, select Metrics > Metrics and Remote Server Settings.
- 2 Under Polyspace Metrics Settings, specify:
  - User name used to start the service Your user name.
  - **Password** Your password (Windows only).
  - **Communication port** Polyspace communication port number (default 12427). This number must be the same as the communication port number specified in the Polyspace Interface preferences. See "Configure Polyspace Preference" on page 3-4.
  - Folder where analysis data will be stored Results repository for Polyspace Metrics server.
- **3** If you have installed MATLAB Distributed Computing Server, clear the **Start the Polyspace mdce service without security level** check box.

For information about starting your remote cluster service, see "Set Up Server for Metrics and Remote Analysis" on page 3-8.

**4** To start the Polyspace Metrics server, click **Start Daemon**.

The software stores the information that you specify through the Metrics and Remote Server Settings window in the following file:

- On a Windows system, \%APPDATA%\PolyspaceRLDatas\polyspace.conf
- On a Linux system, /etc/Polyspace/polyspace.conf

### **Configure Polyspace Preference**

Once you have set up your Polyspace metrics server, you must set the client-side settings so that the Polyspace interface can communicate with your Metrics server.

- **1** Select **Tools > Preferences**.
- 2 Click the Server Configuration tab.
- 3 Under the Polyspace Metrics server configuration section:
  - **a** If you want Polyspace to detect a server on the network that uses port 12427 (default port number), click **Automatically detect the Polyspace Metrics Server**.
  - **b** If you use a different port number for your Metrics server or you want to specify the server name, click **Use the following server and port**. Fill in your server name or IP address, and communication port number.

You must specify the same communication port number for all clients that use the Polyspace Metrics service.

- 4 Under the **Polyspace Metrics web interface configuration** section:
  - **a** Specify a **Port used to download results**, default is 12428. If you change this port number, you must also change it in on the server side.
  - **b** Specify which protocol to use HTTP or HTTPS. If you select HTTPS for your web protocol, there are additional steps to set up the Metrics web server for HTTPS.
  - **c** Specify a web server port number for your chosen protocol. Default port numbers are:
    - HTTP 8080
    - HTTPS 8443

If you change the port number from the default, you must configure the same port number for the Polyspace Metrics server. See "Change Web Server Port Number for Metrics Server" on page 3-6.

- 5 Under the Upload and download settings section:
  - Upload settings After you review results from the Metrics repository, you can
    upload your comments and justifications back to the repository using Metrics >
    Upload to Metrics.

If you want Polyspace to automatically upload your justifications to Polyspace Metrics when you save, select **Upload justifications automatically in the Polyspace Metrics repository...**.

- Download settings In Polyspace Metrics, when you click an item to view, Polyspace downloads your results and opens them in the Polyspace environment. Select where to download your Polyspace Metrics results, either:
  - To the project folder, or, if none exists, a default folder.
  - Ask every time where to download results.

To view Polyspace Metrics, in the address bar of your web browser, enter:

protocol://ServerName:WSPN

- protocol is http or https.
- ServerName is the name or IP address of your Polyspace Metrics server.
- WSPN is the web server port number, the default is 8080 or 8443.

#### **Configure Web Server for HTTPS**

By default, the data transfer between Polyspace Code Prover and the Polyspace Metrics web interface is not encrypted. You can enable HTTPS for the web protocol, which encrypts the data transfer. To set up HTTPS, you must change the server configuration and set up a keystore for the HTTPS certificate.

Before you start the following procedure, you must complete "Start Polyspace Metrics Server" on page 3-3 and "Configure Polyspace Preference" on page 3-4.

To configure HTTPS access to Polyspace Metrics:

**1** Open the Metrics and Remote Server Settings dialog box. Run the following command:

MATLAB\_Install\polyspace\bin\polyspace-server-settings.exe

- 2 Click Stop Daemon. The software stops the mdce and Polyspace Metrics services. Now, you can make the changes required for HTTPS.
- 3 Open the %APPDATA%\Polyspace\_RLDatas\tomcat\conf\server.xml file in a text editor. Look for the following text:

```
<!-
<Connector port="8443" SSLEnabled="true" scheme="https"
secure="true" clientAuth="false" sslProtocol="TLS"
keystoreFile="<datadir>/.keystore" keystorePass="polyspace"/>
->
```

If the text is not in your server.xml file:

- **a** Delete the entire ... \conf \ folder.
- **b** In the Metrics and Remote Server Settings dialog box, restart the daemon by clicking **Start Daemon**.
- **c** Click **Stop Daemon** to stop the services again so that you can finish setting up the server for HTTPS.

The conf folder is regenerated, including the server.xml file. The file now contains the text required to configure the HTTPS web server.

- **4** Follow the commented-out instructions in **server.xml** to create a keystore for the HTTPS certificate.
- **5** In the Metrics and Remote Server Settings dialog box, to restart the Polyspace Metrics service with the changes, click **Start Daemon**.

To view Polyspace Metrics, in the address bar of your web browser, enter:

#### https://ServerName:WSPN

- ServerName is the name or IP address of the Polyspace Metrics server.
- WSPN is the web server port number.

#### Change Web Server Port Number for Metrics Server

If you change or specify a non-default value for the web server port number of your Polyspace Code Prover client, you must manually configure the same value for your Polyspace Metrics server.

1 Select Metrics > Metrics and Remote Server Settings.

- 2 In the Metrics and Remote Server Settings dialog box, select **Stop Daemon** to stop the Polyspace Metrics server daemon.
- 3 In AppData\Polyspace\_RLDatas\tomcat\conf\server.xml, edit the port attribute of the Connector element for your web server protocol.
  - For HTTP:

```
<Connector port="8080"/>
```

• For HTTPS:

```
<Connector port="8443" SSLEnabled="true" scheme="https"
secure="true" clientAuth="false" sslProtocol="TLS"
keystoreFile="<datadir>/.keystore" keystorePass="polyspace"/>
```

- **4** In the Metrics and Remote Server Settings dialog box, select **Start Daemon** to restart the server with the new port number.
- **5** On the Polyspace toolbar, select **Tools** > **Preferences**.
- **6** In the **Server Configuration** tab, change the **Web server port number** to match your new value.

#### **Related Examples**

"Generate Code Quality Metrics"

## Set Up Server for Metrics and Remote Analysis

#### In this section ...

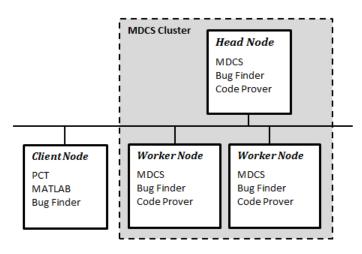
"Requirements for Remote Verification and Analysis" on page 3-9 "Start Server for Remote Verification and Polyspace Metrics" on page 3-9 "Configure Polyspace Preferences" on page 3-10

You can run the following types of verification and analyses.

Analysis type	Run when
Remote <i>batch</i>	Source files are large (more than 800 lines of code including comments), and execution time of verification is long.
Local	Source files are small, and execution time of verification is short.

You can also use Polyspace Metrics with your remote verifications, but it is not required. For more information about setting up Polyspace Metrics, see "Set Up Polyspace Metrics" on page 3-2.

The following figure shows a network that consists of a MATLAB Distributed Computing Server cluster and a Parallel Computing Toolbox<sup>™</sup> client. Polyspace Code Prover and Polyspace Bug Finder are installed on the head node and client nodes.



To set up remote verification:

- 1 Configure the head node with the Metrics and Remote Server Settings dialog box. See, "Start Server for Remote Verification and Polyspace Metrics" on page 3-9.
- **2** Configure the client node through the Polyspace environment preferences. See, "Configure Polyspace Preferences" on page 3-10.

#### **Requirements for Remote Verification and Analysis**

Task	Location	Requirements
	Client node	• MATLAB
		Parallel Computing Toolbox
		Polyspace Bug Finder or Polyspace Code Prover
Remote analysis and verification	of cluster	MATLAB Distributed Computing Server
		Polyspace Bug Finder
		Polyspace Code Prover

The following table lists the requirements for remote verification.

For information about setting up a computer cluster, see "Install Products and Choose Cluster Configuration".

#### Start Server for Remote Verification and Polyspace Metrics

This procedure describes how to set up an MATLAB Distributed Computing Server head node that is also the Polyspace Metrics server. If you do not want to set up Polyspace Metrics, use the MATLAB Distributed Computing Server Admin Center to set up a server for your remote verifications. See "Install Products and Choose Cluster Configuration".

- 1 Select Metrics > Metrics and Remote Server Settings.
- 2 Under Polyspace Metrics Settings, specify:
  - User name used to start the service Your user name.
  - **Password** Your password (Windows only).
  - **Communication port** Polyspace communication port number (default 12427). This number must be the same as the communication port number specified on the **Polyspace Preferences** > **Server Configuration** tab.

- Folder where analysis data will be stored Results repository for Polyspace Metrics server.
- **3** To configure the Polyspace Metrics server as the MATLAB Distributed Computing Server head node, select **Start the Polyspace mdce service without security level**.

The mdce service, which is required to manage the MJS, runs on the MJS host computer with security level 0. At level 0, jobs are associated with the default user name of the user. No login or password is required to manage and see these jobs.

If you want to require authentication to use the remote server, use the MATLAB Distributed Computing Server Admin Center. For more information about setting up security levels, see "Set MJS Cluster Security".

Under **Start the Polyspace mdce service without security level**, you see the following additional options:

• Mdce service port - 27350.

This option specifies the port on which you connect to the MJS server. If you change this number, you must change it on both the server and client side. See "Verify Network Communications for Cluster Discovery".

• Use secure communication – Not selected by default

By default, communication between the job manager and workers is not encrypted. To make the connection more secure, you can select this option to encrypt communications. Alternatively, you can also increase the security level of your MJS server, see "Set MJS Cluster Security".

4 To start the Polyspace Metrics server and mdce service, click Start Daemon.

The software stores the information that you specify through the Metrics and Remote Server Settings dialog box in the following file:

- On a Windows system, %APPDATA%\PolyspaceRLDatas\polyspace.conf
- On a Linux system, /etc/Polyspace/polyspace.conf

#### **Configure Polyspace Preferences**

**1** Select **Tools > Preferences**.

**2** Click the **Server Configuration** tab.

#### **3** Under MATLAB Distributed Computing Server cluster configuration:

- **a** In the **Job scheduler host name** field, specify the computer for the head node of the cluster. This computer hosts the MATLAB job scheduler (MJS).
- **b** If you specified localhost as the job scheduler host name, enter the localhost IP address in the Localhost IP address field.

You can configure additional options for the MJS host through the MATLAB Distributed Computing Server Admin Center. See "Configure for an MJS".

- 4 Under the Polyspace Metrics server configuration section:
  - **a** If you want Polyspace to detect a server on the network that uses port 12427 (default port number), click **Automatically detect the Polyspace Metrics Server**.
  - **b** If you use a different port number for your Metrics server or you want to specify the server name, click **Use the following server and port**. Fill in your server name or IP address, and communication port number.

You must specify the same communication port number for all clients that use the Polyspace Metrics service.

- 5 Under the Polyspace Metrics web interface configuration section:
  - **a** Specify a **Port used to download results**, default is 12428. If you change this port number, you must also change it in on the server side.
  - **b** Specify which protocol to use HTTP or HTTPS. If you select HTTPS for your web protocol, there are additional steps to set up the Metrics web server for HTTPS.
  - **c** Specify a web server port number for your chosen protocol. Default port numbers are:
    - HTTP 8080
    - HTTPS 8443

If you change the port number from the default, you must configure the same port number for the Polyspace Metrics server. See "Change Web Server Port Number for Metrics Server" on page 3-6.

**6** Under the **Upload and download settings** section:

Upload settings — After you review results from the Metrics repository, you can
upload your comments and justifications back to the repository using Metrics >
Upload to Metrics.

If you want Polyspace to automatically upload your justifications to Polyspace Metrics when you save, select **Upload justifications automatically in the Polyspace Metrics repository...**.

- Download settings In Polyspace Metrics, when you click an item to view, Polyspace downloads your results and opens them in the Polyspace environment. Select where to download your Polyspace Metrics results, either:
  - To the project folder, or, if none exists, a default folder.
  - · Ask every time where to download results.

### **Related Examples**

- "Set Up Polyspace Metrics" on page 3-2
- "Run Remote Verification"
- "Run File-by-File Remote Verification"

## **Run a Verification**

## **Run Verification**

#### In this section...

"Tutorial Overview" on page 4-2 "Before You Start the Tutorial" on page 4-2 "Prepare for Verification" on page 4-2 "Run Remote Verification" on page 4-3 "Run Local Verification" on page 4-4 "Next steps" on page 4-5

### **Tutorial Overview**

In this tutorial, you run verification on your source code. Perform the steps outlined for remote verification if you want to perform verification on another machine. Otherwise, perform the steps outlined for local verification.

## Before You Start the Tutorial

Before you start, you must:

- Complete "Set Up Polyspace Project" on page 2-2. You use the polyspace\_project folder and the example\_project.psprj file in this tutorial.
- "Set Up Server for Metrics and Remote Analysis" on page 3-8 for remote verification and "Set Up Polyspace Metrics" on page 3-2 for Polyspace Metrics.

### **Prepare for Verification**

If example\_project.psprj is not already open in the **Project Browser**, then:

- 1 Select File > Open.
- 2 In the Open File dialog box, navigate to polyspace\_project.
- **3** Select the project file example\_project.
- 4 Click Open.

#### **Run Remote Verification**

- "Start Verification" on page 4-3
- "Monitor Progress" on page 4-3
- "Stop Verification" on page 4-4

#### **Start Verification**

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Before you start remote verification, you must perform a one-time setup. See "Set Up Server for Metrics and Remote Analysis" on page 3-8.

- 1 On the **Project Browser** pane, select the configuration**example\_project** in **Module\_1**.
- 2 On the Configuration pane, select Distributed Computing.
- **3** Select **Batch** and **Add to results repository**.
  - On the toolbar, click **Run**

The following happens:

- **a** On the local host computer, Polyspace Code Prover compiles your code.
- **b** The Parallel Computing Toolbox then submits the verification to the MATLAB Job Scheduler on the head node of the MATLAB Distributed Computing Server cluster.

For more information, see "Phases of Verification".

**Note:** If you see the message Verification process failed, click **OK**. For more information on troubleshooting remote verification errors, see "Polyspace Cannot Find the Server".

#### **Monitor Progress**

To monitor the progress of a remote verification:

- **1** Select **Tools > Open Job Monitor**.
- 2 In the Polyspace Job Monitor, right-click your verification.
- **3** Select View Log File.

#### **Stop Verification**

To stop a remote verification:

- **1** Select **Tools > Open Job Monitor**.
- 2 In the Polyspace Job Monitor, right-click your verification.
- **3** Select **Remove From Queue**.

#### **Run Local Verification**

- "Start Verification" on page 4-4
- "Monitor Progress" on page 4-4
- "Stop Verification" on page 4-5

#### **Start Verification**

To start a verification on your local computer:

- 1 In the **Project Browser**, select the configuration **example\_project** in **Module\_1**.
- 2 On the **Configuration** pane, select **Distributed Computing**. Clear **Batch** if it is selected.
- 3 On the toolbar, click **Run**

If the verification fails, see "Troubleshooting in Polyspace Code Prover".

#### **Monitor Progress**

To monitor the progress of a local verification, on the **Output Summary** pane, use the following tabs:

- Output Summary
- Run Log

If this window is not visible by default, select **Window > Show/Hide View > Run** Log.

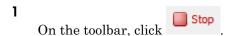
When the verification is complete, you see:

• Results on the **Results Summary** pane.

• Statistics, such as **Code covered by verification** and **Check Distribution** on the **Dashboard** pane.

#### **Stop Verification**

To stop a local verification:



A warning dialog box opens.

2 Click Yes.

The verification stops. If you restart the verification, it starts from the beginning.

#### Next steps

- **1** "Review Results" on page 5-2
- 2 "Find Coding Rule Violations" on page 6-2

### **Related Examples**

"Run Verification"

## **Review Verification Results**

## **Review Results**

#### In this section ...

"Tutorial Overview" on page 5-2 "Open Results" on page 5-2 "Review Results" on page 5-3 "Generate Report" on page 5-5 "Next steps" on page 5-5

#### **Tutorial Overview**

In this tutorial, you explore the results of verifying example.c. Before starting this tutorial, complete "Run Verification" on page 4-2.

### **Open Results**

- "Remote Verification" on page 5-2
- "Local Verification" on page 5-2

#### **Remote Verification**

To open results from a remote verification:

**1** Select Metrics > Open Metrics.

Alternatively, you can enter the remote address directly in a web browser. For more information, see "View Polyspace Metrics Project Index".

2 Click the **Project** cell of your verification.

You can see a summary of your project.

**3** On the **Summary** tab, click the **1.0** cell in the **Verification** column.

Your results are downloaded into the user interface.

#### **Local Verification**

After verification, the results open automatically.

#### **Review Results**

Polyspace performs checks on each operation in your code. The software reports whether a check is green, red, orange or gray.

Check color	Indicates
Red	The code operation fails the check on every execution path.
Green	The code operation passes the check on every execution path.
Orange	The code operation fails the check on some execution paths.
Gray	The code operation is unreachable from entry-point functions.

#### 1 On the **Results Summary** pane, select **Group by** > **File**.

The checks are grouped by file. Within each file, the checks are grouped by function.

2 Expand the following function names and select a check in the function. The corresponding line of code on the **Source** pane appears highlighted. Further information about the check appears on the **Result Details** pane.

Function	Check	Source Code Appearance	Reason
Unreachable_Code	Gray <b>Unreachable</b> code	The code within braces starting from line 193 is gray.	x is greater than 0. So the if statement branch cannot be reached.
Square_Root	Red Invalid use of standard library routine	The function sqrt on line 178 is red.	beta is less than 0.75. So the argument to sqrt is always negative.
Non_Infinite_Loo	First green Overflow	The + sign on line 73 is green.	When y is too large, the while loop terminates. So the operation x=x+2 never overflows.

Function	Check	Source Code Appearance	Reason
Recursion	Orange <b>Division</b> by Zero	The / sign on line 132 is orange.	*depth can be less than zero. Therefore, at some level in the recursion, the denominator can be zero.

- **3** To find further information about a check, do one of the following:
  - Place your cursor on the check in the **Source** pane. View the tooltip.

Use the variable range information in the tooltips to trace the data flow.

Click the Details pane. You can see a brief description of the check type, code examples and additional guidance on how to review that check type.

- **4** Filter **Illegally dereferenced pointer** checks. To do this, on the **Results Summary** pane:
  - a Click on the **Check** column header.
  - **b** From the drop-down list, clear **All** and select **Illegally dereferenced pointer**.

The **Results Summary** pane displays only the **Illegally dereferenced pointer** checks.

5 On the **Results Summary** pane, select the red **Illegally dereferenced pointer** check in the function **Pointer\_Arithmetic**. Enter the following review information.

Column	Action
Severity	High
Status	Fix
Comment	p points outside array

#### **Generate Report**

To generate a verification report:

- 1 If your verification results are not already open, open them.
- 2 Select **Reporting > Run Report**.

V Run Report		
Select Reports		
CodeMetrics		
VariableAccess		
CodingRules		
Developer		
DeveloperReview	v	
CallHierarchy		
Quality		
Developer_With	GreenChecks	
		Browse
Select Report Fo	rmat	
Output folder	C:\polyspace_project\Module_1\Result_1\Polyspace-Doc	
Output format	PDF	
		Run Report Cancel

- 3 In the Select Reports section, select Developer.
- 4 For Output folder, select C:\polyspace\_project \Module\_1\Result\_1\Polyspace-Doc.
- 5 For Output format, select PDF.
- 6 Click Run Report.

The software creates the specified report and opens it.

#### Next steps

"Find Coding Rule Violations" on page 6-2

## **Related Examples**

"Review Results"

# Check Compliance with Coding Rules

# **Find Coding Rule Violations**

#### In this section...

"Tutorial Overview" on page 6-2 "Specify MISRA C Checking" on page 6-2 "Review MISRA C Violations" on page 6-3

### **Tutorial Overview**

In this tutorial, you analyze code to demonstrate compliance with established coding standards such as MISRA C 2004.

Using these rules during coding:

- Helps reduce amount of unproven code in your verification results.
- Improves the quality of your code.

Before you start, you must "Set Up Polyspace Project" on page 2-2.

## Specify MISRA C Checking

To set the MISRA C checking option:

- 1 On the **Project Browser**, select the configuration **example\_project** in **Module\_1**.
- 2 On the Configuration pane, select Coding Rules & Code Metrics. Select Check MISRA C:2004.
- 3 From the corresponding drop-down list, select custom.
- 4 Click Edit. The New File dialog box opens, displaying a table of rules.
- **5** In the New File dialog box, specify the rules to check.
  - a Clear the MISRA C:2004 rules check box.
  - **b** Select the check boxes for the following rules.

Rule Number	Rule description
16.3	Identifiers shall be given for all of the parameters in a function prototype declaration.

Rule Number	Rule description
	Array indexing shall be the only allowed form of pointer arithmetic.

le			
lect rules in category:	🔳 required 📄	advisory	
atus	Category	Description	Comment
🖕 🔲 16 Functions			
🔳	required	16.1 Functions shall not be defined with variable numbers of arguments.	
🗖	required	16.2 Functions shall not call themselves, either directly or indirectly.	
- 2	required	16.3 Identifiers shall be given for all of the parameters in a function prototype declaration.	
	required	16.4 The identifiers used in the declaration and definition of a function shall be identical.	
🔳	required	16.5 Functions with no parameters shall be declared with parameter type void.	
🔳	required	16.6 The number of arguments passed to a function shall match the number of parameters.	
🔳	advisory	16.7 A pointer parameter in a function prototype should be declared as pointer to const if the pointer is not used to modify the addressed object.	
🔲	required	16.8 All exit paths from a function with non-void return type shall have an explicit return statement with an expression.	
	required	16.9 A function identifier shall only be used with either a preceding &, or with a parenthesised parameter list, which may be empty.	
<b>-</b>	required	16.10 If a function returns error information, then that error information should be tested.	
🖨 🔲 17 Pointers a	and arrays		
🔳	required	17.1 Pointer arithmetic shall only be applied to pointers that address an array or array element.	
[	required	17.2 Pointer subtraction shall only be applied to pointers that address elements of the same array.	
	required	$17.3 >_i >=_i <_i <=$ shall not be applied to pointer types except where they point to the same array.	
📝	required	17.4 Array indexing shall be the only allowed form of pointer arithmetic.	
🗖	advisory	17.5 The declaration of objects should contain no more than 2 levels of pointer indirection.	
L 🕅	required	17.6 The address of an object with automatic storage shall not be assigned to an object that may persist after the object has ceased to exist.	

Click **OK** to save the file.

6

On the toolbar, click **P**Run

After verification and coding rules checking, the results open automatically. If you have previous results on the **Results Summary** pane, you are prompted whether you want to open your new results. Click **OK**.

You can open your previous results from the **Project Browser** pane.

#### **Review MISRA C Violations**

To examine the MISRA C violations:

1 On the **Results Summary** pane, select **Group by** > **Family**.

The MISRA C:2004 violations appear as a separate group.

2 Expand the nodes and select a coding-rule violation. You see the following.

Pane	Result	
Source	The line containing the rule violation is highlighted.	
Result Details	<ul> <li>The following information is displayed:</li> <li>Description of violated rule.</li> <li>File and function where the rule violation appears.</li> <li>Click the  button. You can see a rationale for the rule. For certain rules, you can see additional code examples displaying violations of the rule.</li> </ul>	

**3** On the **Source** pane, right-click the highlighted code. Select **Open Editor**.

The example.c file opens on the Code Editor tab. You can also use an external text editor. Select Tools > Preferences and specify an external editor on the Editors tab.

**4** Fix the MISRA<sup>®</sup> violation and rerun the verification. The coding rule violation no longer appears in the results.

#### **Related Examples**

"Check Coding Rules"

# Verifying Code Generated from Simulink Models

- "Verification of Code Generated from Simulink Models" on page 7-2
- "Verify Code from a Simple Simulink Model" on page 7-3

# Verification of Code Generated from Simulink Models

With Embedded Coder<sup>®</sup> or dSPACE<sup>®</sup> TargetLink<sup>®</sup> software, you can generate code from Simulink models. From Simulink, you can use Polyspace Code Prover to verify the generated code. The software detects run-time errors in the generated code and helps you to locate and fix model faults.

Use the following approach:

- 1 Configure your Simulink model and generate code. See .
- **2** Configure Polyspace verification options. See "Polyspace Configuration for Generated Code"

**Note:** After generating code, you can run a verification without manual configuration. By default, Polyspace Code Prover automatically creates a project and extracts required information from your model. However, you can also customize your verification. See "Configure Polyspace Analysis Options and Properties".

- **3** Run Polyspace verification. See:
  - "Run Analysis for Embedded Coder"
  - "Run Analysis for TargetLink"
- **4** View results, analyze errors, locate and fix model faults. See "View Results in Polyspace Code Prover".

The software allows direct navigation from a run-time error in the generated code to the corresponding Simulink block or Stateflow<sup>®</sup> chart in the Simulink model. See "Identify Errors in Simulink Models".

# Verify Code from a Simple Simulink Model

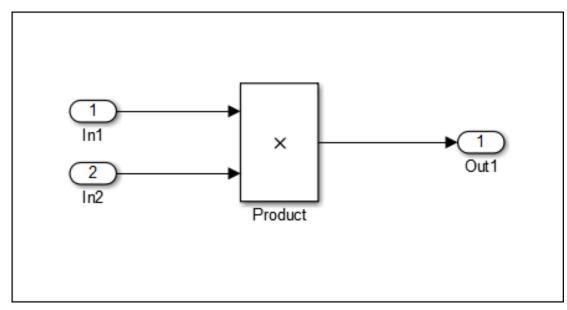
#### In this section...

"Create Simulink Model and Generate Code" on page 7-3 "Run Polyspace Verification" on page 7-6 "View Results in Polyspace Code Prover" on page 7-6 "Trace Error to Simulink Model" on page 7-7 "Specify Signal Ranges" on page 7-9 "Verify Updated Model" on page 7-12

### Create Simulink Model and Generate Code

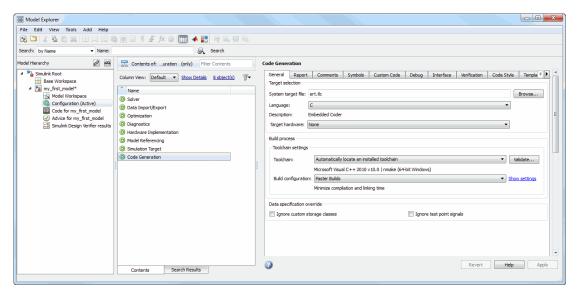
To create a simple Simulink model and generate code:

- 1 Open MATLAB. Then start Simulink software.
- **2** Construct the following model.



3 Select File > Save. Then name the model my\_first\_model.

- 4 Select Tools > Model Explorer. The Model Explorer opens.
- 5 From the Model Hierarchy tree, expand the node my\_first\_model. Select Configuration.



**6** Select the **Configuration** for **Code Generation**. Specify the following code generation options. Click **Apply** to save your options.

Tab	Group	Option	User Action
General	Target selection	System target file	Enter ert.tlc for Embedded Coder.
Report		Create code- generation report	Select the box.
		Code-to-model	Select the box.
Templates	Custom templates	Generate an example main program	Clear the box.
Interface	Code interface	Suppress error status in real- time model data structure	Select the box.

7 Select the **Configuration** for **Solver**. Specify the following solver options. Click **Apply** to save your options.

Group	Option	User Action
Solver options	Туре	Select Fixed-step.
Solver options	Solver Select discrete (n continuous state	

8 Select the **Configuration** for **Optimization**. Specify the following optimization options. Click **Apply** to save your options.

Tab	Group	Option	User Action
General	Data initialization	Remove root level I/O zero initialization	Select the box.
		Use memset to initialize floats and doubles to 0.0	Clear the box.
Signals and Parameters	Code generation	Default parameter behavior	Select Inlined.

9 To generate code, from the Simulink model window, select Code > C/C++ Code > Build Model.

#### **Run Polyspace Verification**

From the Simulink model window, select Code > Polyspace > Verify Code Generated for > Model.

The verification starts, and you see messages in the MATLAB Command Window.

```
### Starting Polyspace verification for Embedded Coder
### Creating results folder results my first model for system my first model
### Parameters used for code verification:
Svstem
                      : my first model
Results Folder
                      : C:\results my first model
Additional Files
                      : 0
Verifier settings
                      : PrjConfig
DRS input mode
                      : DesignMinMax
DRS parameter mode
                      : None
DRS output mode
                      : None
Model Reference Depth : Current model only
Model by Model
                      : 0
```

2 Follow the progress of the verification in the MATLAB Command window.

**Note:** Verification of this model takes about a minute. A 3,000 block model will take approximately one hour to verify, or about 15 minutes for each 2,000 lines of generated code.

#### View Results in Polyspace Code Prover

When the verification is complete, you can view the results using the Polyspace Code Prover interface.

1 From the Simulink model window, select Code > Polyspace > Open Results.

After a few seconds, Polyspace Code Prover opens.

- 2 On the **Results Summary** pane, select **Group by** > **None**.
- **3** Select the orange **Overflow** check.

The **Result Details** pane shows information about the orange check, and the **Source** pane shows the source code containing the orange check.

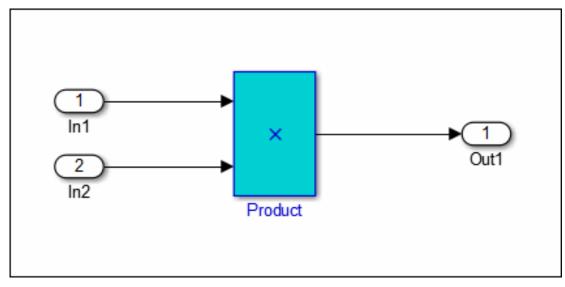
This orange check shows a potential overflow issue when multiplying the signals from the inports In1 and In2. Polyspace considers that the signal values are full range. So multiplying the two signals can result in an overflow.

#### Trace Error to Simulink Model

To fix this overflow issue, you must return to the Simulink model.

To trace the error to your model:

1 Click the blue underlined link (<Root>/Product) immediately before the check in the **Source** pane. The Simulink model opens, highlighting the block with the error.



**2** Examine the model. The highlighted block multiplies two full-range signals, which could result in an overflow.

The verification has identified a potential bug. This could be a flaw in:

• Design — If the model should be robust for the full signal range, then the issue is a design flaw. In this case, you must change the model to accommodate the full signal range. For example, you could saturate the output of the previous block, or bound the signal with a Switch block.

• Specifications — If the model is supposed to work for specific input ranges, you can provide these ranges using block parameters or the base workspace. The next verification will read these ranges from the model, and the check will be green.

## **Specify Signal Ranges**

If you constrain the input signals in your Simulink model, Polyspace verifies the generated code for these inputs. The **Overflow** check is green in the verification results.

To specify signal ranges using source block parameters:

- 1 Double-click the In1 source block in your model. The Source Block Parameters dialog box opens.
- 2 Select the Signal Attributes tab.
- **3** Set the **Minimum** value for the signal to -15.
- 4 Set the **Maximum** value for the signal to 15.

Inport		
signals of function-call subsystem of this subsystem from changing duri	input by delaying outside signal' im input at the previous time step. ning 'On' the 'Latch input for feedback outputs' prevents the input value to	
Main Signal Attributes		
Output function call		
Minimum:	Maximum:	
-15	15	
Data type: Inherit: auto		
Port dimensions (-1 for inherited):		
Variable-size signal: Inherit Sample time (-1 for inherited):	•	
-1		
Signal type: auto Sampling mode: auto	•	

7-10

- 5 Click OK.
- **6** Using above steps, set the minimum values for the In2 block to -15 and maximum value to 15.
- 7 Save your model as my\_first\_model\_bounded.

## Verify Updated Model

After changing the model, you must regenerate code and run verification again.

To regenerate code and rerun the verification:

1 From the Simulink model, select Code > C/C++ Code > Build Model.

The software generates code for the updated model.

2 Select Code > Polyspace > Verify Code Generated for > Model.

The software verifies the generated code.

**3** Select Code > Polyspace > Open Results, which opens Polyspace Code Prover.

The **Overflow** check is now green. Polyspace verification shows that the generated code does not have run-time errors.

# Code Verification in IBM Rational Rhapsody Environment

## Verify Code in IBM Rational Rhapsody Environment

In this section		
"Code Verification Approach" on page 8-2		
"Adding Polyspace Profile to Model" on page 8-3		
"Accessing Polyspace Features" on page 8-3		
"Configuring Verification Options" on page 8-6		
"Running a Verification" on page 8-7		
"Viewing Polyspace Results" on page 8-7		
"Locating Faulty Code in Rhapsody Model" on page 8-8		
"Template Configuration Files" on page 8-9		

### **Code Verification Approach**

In a collaborative Model-Driven Development (MDD) environment, software run-time errors can be produced by either design issues in the model or faulty handwritten code. You may be able to detect the flaws using code reviews and intensive testing. However, these techniques are time-consuming and expensive.

With Polyspace Code Prover, you can verify C, C++ and Ada code that you generate from your IBM Rational Rhapsody model. As a result, you can detect run-time errors and automatically identify model flaws quickly and early during the design process.

For information about installing and using IBM Rational Rhapsody, go to www-01.ibm.com/software/awdtools/rhapsody/.

The approach for using Polyspace Code Prover within the IBM Rational Rhapsody MDD environment is:

- Integrate the Polyspace add-in with your Rhapsody project. See "Adding Polyspace Profile to Model" on page 8-3.
- If required, specify Polyspace configuration options in the Polyspace verification environment. See "Configuring Verification Options" on page 8-6.
- Specify the include path to your operating system (environment) header files and run verification. See "Running a Verification" on page 8-7.

• View results, analyze errors, and locate faulty code within model. See "Viewing Polyspace Results" on page 8-7 and "Locating Faulty Code in Rhapsody Model" on page 8-8.

### Adding Polyspace Profile to Model

Before you try to access Polyspace features, you must add the Polyspace profile to your model.

**Note:** You cannot submit local batch verifications with Polyspace for Rhapsody (for example, using local Parallel Computing Toolbox workers). If you want to submit local batch verifications, use the Polyspace environment or the MATLAB command, polyspaceCodeProver.

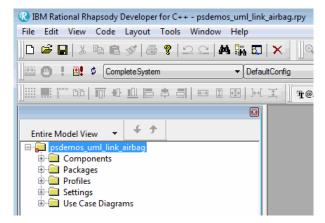
- In the Rhapsody editor, select File > Add Profile to Model. The Add Profile to Model dialog box opens.
- 2 Navigate to the folder *MATLAB\_Install*\polyspace\plugin\rhapsody \profiles\Polyspace.
- **3** Select the file Polyspace.sbs. Then click **Open**.

Now, if you right-click a package or file, you see the **Polyspace** item in the context menu. Selecting **Polyspace** opens the Polyspace Verification dialog box.

#### **Accessing Polyspace Features**

To access Polyspace features in the Rhapsody editor:

1 Open the model that you want to verify. For example, psdemos\_uml\_link\_airbag.rpy in MATLAB\_Install/polyspace/plugin/ rhapsody/psdemos.



- 2 In the Entire Model View, expand the Packages node.
- **3** Right-click a package, for example, **AirBagFiles**.
- 4 From the context menu, select **Polyspace**.

The Polyspace Verification dialog box opens.

Polyspace Verification	×
POLYSPACE*	Połyspace UML Link R2013b (9.0)
Product: Polyspace Code Prover 👻	
Verification mode: 💿 Class 🔘 File	
Class to verify: AirbagControl_C	
Verify with (highlight classes):	Deselect All
CrashSensor_C SRSControl_C	
Results folder: PolyspaceResults\AirbagControl_C	
Configure Open Results	Help
Run	Stop Close
Run	Close

Through the Polyspace Verification dialog box, you can:

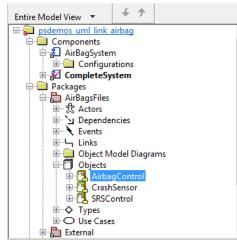
• Specify verification options. See "Configuring Verification Options" on page 8-6.

- Start a verification. See "Running a Verification" on page 8-7.
- Stop a local verification. See "Running a Verification" on page 8-7.
- View verification results. See "Viewing Polyspace Results" on page 8-7.
- Open help.
- Open the Polyspace Job Monitor. See "Running a Verification" on page 8-7.

### **Configuring Verification Options**

To specify options for your verification:

1 In the **Entire Model View**, right-click a package or class, for example, AirbagControl.



- 2 From the context menu, select **Polyspace**.
- **3** In the Polyspace Verification dialog box, click **Configure**. The **Configuration** pane of the Polyspace verification environment opens.
- 4 Select options for your verification. In particular, you must specify the following:
  - Target & Compiler > Target operating system (-OS-target)
  - Target & Compiler > Dialect (-dialect)
  - **Target & Compiler > Environment Settings > Include** (-include) Path to your operating system (environment) header files.

- **Distributed Computing > Batch** (-include) For local verification, clear the check box. For remote verification, select the check box.
- 5 To save your options, on the toolbar, click 🗐

For information on how to choose your options, see:

- "Analysis Options for C Code"
- "Analysis Options for C++ Code"

#### **Running a Verification**

Before starting a verification, make sure that the generated code for the model is up to date.

To start a verification:

- In the Rhapsody editor, select Tools > Polyspace. The Polyspace Verification dialog box opens.
- 2 In the **Results folder** field, specify a location for your verification results.
- 3 Select the Verification mode. Click Class or File. If you click Class, from the Class to verify drop-down list, select a specific class. In addition, under Verify with (highlight classes), you can select other classes from the displayed list.
- **4** If you want to run the analysis on your Polyspace server, select **Send to Polyspace server**.

**Note:** If you are performing local batch verification with Polyspace for Rhapsody, MATLAB Distributed Computing Server, and Parallel Computing Toolbox, you can only submit local batch analyses from the Polyspace environment or using the command.

5 Click Run. In the Log view of the Rhapsody editor, you see verification messages.

If your verification is local, you can observe progress in the **Log** view of the Rhapsody editor. To stop the local verification, in the Polyspace Verification dialog box, click **Stop**.

To stop or monitor a batch verification, use the Job Monitor.

#### **Viewing Polyspace Results**

To view results from the last local verification:

- 1 In the Rhapsody editor, select **Tools** > **Polyspace**.
- 2 In the Polyspace Verification dialog box, click **Open Results**.

The software displays results in the Polyspace user interface.

To view results from remote verifications, use Polyspace Metrics or the Job Monitor.

For more information, see "Review Results".

#### **Declarations for C Functions Without Arguments**

By default, Rhapsody generates declarations for functions without parameters, using the form:

void my\_function()
rather than:

void my\_function(void)
This can result in the following Polyspace compilation error:

Fatal error: function 'my\_function' has unknown prototype. To avoid this problem, in Rhapsody, at the project level, set the property C\_CG::Configuration::EmptyArgumentListName to void.

#### Locating Faulty Code in Rhapsody Model

To identify the faulty code within your Rhapsody model using Polyspace verification results:

- 1 In your verification results, navigate to an error.
- 2 In the Source pane, right-click the error. From the context menu, select **Back To Model**.

**Tip** For the **Back To Model** command to work, you must have your Rhapsody model open.

The **Back To Model** command works best when the Polyspace check is enclosed by the tags //#[ and ]#//.

The software locates the faulty code within your Rhapsody model. Depending on the Rhapsody configuration, the faulty code appears either in a dialog box or in the code view.

The 64-bit version of the Polyspace product supports the **Back To Model** command only for version 8.0 of the IBM Rational Rhapsody product. For other versions, use the 32-bit Polyspace version.

To install the 32-bit Polyspace version, from a DOS command window, run the following command:

DVD\Installer32bits\Windows\Disk1\InstData\VM\Polyspace.exe

#### **Template Configuration Files**

- "Using Template Configuration Files" on page 8-9
- "Default Configuration Options" on page 8-10

#### **Using Template Configuration Files**

The first time you perform a verification, the software copies a template, Polyspace configuration file, from Polyspace\_Install/polyspace/plugin/rhapsody/etc/template\_language.psprj to the project folder. The software also renames the copy model\_language.psprj, where:

- *model* is the name of your model.
- language is the name of the language that the model targets, that is, C or C++.

You can update the template .psprj file by one of the following means:

- · Editing it through the Polyspace verification environment
- Double-clicking the file in a Windows Explorer window
- Replacing the template file with a copy of the <code>.psprj</code> file from a Rhapsody model folder

You can then share a configuration among project members and use the configuration with other projects.

#### **Default Configuration Options**

The template\_language.psprj XML files specify the default option values for code verification.

The file template\_C.psprj is:

```
<?xml version="1.0" encoding="UTF-8"?>
<polyspace_project name="template_psprj" language="C" author="polyspace"
version="1.0" date="08/04/2011" path="file:/C:/Polyspace/Polyspace Common
/Rhapsody/PolyspaceUMLLink/etc/template C.psprj">
  <source>
  </source>
  <include>
  </include>
  <module name="Verification_1" isactive="true">
    <source>
    </source>
    <optionset name="template psprj" isactive="true">
      <option flagname="-OS-target">no-predefined-OS</option>
      <option flagname="-respect-types-in-fields">true</option>
      <option flagname="-respect-types-in-globals">true</option>
    </optionset>
  </module>
</polyspace project>
```

The file template\_C++.psprj is:

```
<?xml version="1.0" encoding="UTF-8"?>
<polyspace_project name="template_psprj" language="C++" author="polyspace"</pre>
version="1.0" date="08/04/2011" path="file:/C:/Polyspace/Polyspace Common
/Rhapsody/PolyspaceUMLLink/etc/template C++.psprj">
  <source>
  </source>
  <include>
  </include>
  <module name="Verification 1" isactive="true">
    <source>
    </source>
    <optionset name="template_psprj" isactive="true">
      <option flagname="-D">[OM NO FRAMEWORK MEMORY MANAGER]/option>
      <option flagname="-OS-target">no-predefined-OS</option>
      <option flagname="-dialect">gnu</option>
      <option flagname="-respect-types-in-fields">true</option>
      <option flagname="-respect-types-in-globals">true</option>
      <option flagname="-target">i386</option>
    </optionset>
  </module>
</polyspace project>
```